



**2017-2018 OHF MINIMUM SUSPENSION LIST
JUNIOR A (OJHL / NOJHL)
REVISED – JULY 2017**



The following are minimum suspensions that shall be imposed for infractions, which occur in all OHF exhibition, league, and playoff games during the current playing season for Junior A (OJHL / NOJHL) hockey. Note: (1) these suspensions are over and above any imposed by Hockey Canada rules. (2) the OJHL and NOJHL will abide to the Hockey Canada Junior A Supplement.

- These are minimum suspensions. Additional suspensions will be imposed wherever conditions and circumstances warrant.
- It is the responsibility of each team manager and/or coach to ensure their players sit out their appropriate suspensions. When in doubt as to the relevant suspension, contact the association office.
- If unable to contact the league office, sit player(s) in question out until clarification can be obtained.
- These suspensions are in addition to game incurred.

Non-Suspendable Offenses:					
Code	Infraction	HC Rule	Code	Infraction	HC Rule
M10	Failure to go directly to Penalty Bench	9.2(d)	M12	Failure to go to bench	6.7(f)
M13	Refusing to Surrender Stick for Measurement	3.3(f)	M14	Throwing Stick over Boards	9.8(d)
M16	Equipment/Facemask Worn Incorrectly	3.6(d)	M17	Throat Protector	3.8(f)
M20	Disputing call with official	9.2(a)	M22	Inciting an opponent	2.5(e)
M23	Entering Officials Crease	9.2(g)	M52	Head Contact (Minor and 10 Minute Misconduct)	6.5(c)
M57	Boarding (Minor and 10 Minute Misconduct)	6.2	M69	Interference/Distract during Penalty Shot	4.9(f)
M99	Warm-up Violation				
Game Ejection/Game Misconduct Penalties: Any player or team official who is assessed a Game/Gross Misconduct penalty in the last ten minutes of regular time, at any time in overtime, or after the conclusion of the game and prior to the player or team official entering his dressing room, shall automatically be suspended for a minimum of the next regular league/play-off game. (Rule 4.6 (c), 4.7 (c))					
GE102	Game Ejection (e.g. 3 minor penalties for stick infractions) (Rule 4.6(a)) (Rule 4.6(c)), 4.7 (c) applies if cumulative penalties occur in last 10 minutes	4.6			
GM30	Five minute fighting major	6.7(a)	GM41.01	Kneeing (major)	6.6
GM41.02	Elbowing (major)	6.6	GM41.04	Cross Checking (major)	8.2(a)
GM41.05	Cross Checking Above Shoulders (major)	8.2(b)	GM41.06	Cross Checking Goalie in Crease (major)	8.2(c)
GM41.07	Cross Checking Injury (major)	8.2(d)	GM41.08	Slashing (major)	8.4(a)
GM41.09	Slashing (major)	8.4(b)	GM41.10	Boarding (major)	6.2
GM41.11	Body Checking (major)	6.2	GM41.12	Charging (major)	6.3
GM41.14	Tripping (major)	7.4(a)	GM43	Roughing (major)	6.7(k)
GM44	Roughing Deliberate Contact After Whistle (major)	6.7(l)	GM45	Holding (major)	7.1(a)
GM46	Holding Injury (major)	7.1(b)	GM47	Hooking (major)	7.2(a)
GM48	Hooking Injury (major)	7.2(b)	GM49	Interference (major)	7.3(a)
GM50	Interference of Goaltender (major)	7.3(b)	GM51	Interference from the Bench	7.3(d)
GM52	Interference Injury (major)	7.3(e)	GM53	High Sticking (major)	8.3(b)
GM55	Checking from behind (minor)	6.4(a)	GM57	Goaltender Drop Kick Puck (with injury – major + game)	4.11(f)
GM58	Kick Shot (with injury – major + game)	9.4	GM64	Team Official Interference / Distraction During Penalty Shot	4.9(f)
GM76	Two misconduct penalties (same game) (Rule 4.5(c)) (Rule 4.6(c)) (Rule 4.7(c)) applies if cumulative penalties occur in last 10 minutes		GM98	Trash Talking	
GRM13	Goaltender Refusing to Remove Mask for Identification	3.5(d)	GRM82	Head butt – Team Official (Double Minor + Gross)	6.1(b)
GRM83	Butt End – Team Official (Double Minor + Gross)	8.1	GRM84	Sparring – Team Official (Double Minor + Gross)	8.5
Code	Infraction	HC Rule	Minimum Suspension		
COACHES & TEAM OFFICIALS					
*GM36	Coach identified as having the first player leaving the players' or penalty bench during fight or for the purpose of starting a fight	9.5	Two (2) additional games Plus \$500.00 team fine		
	Coaches identified as having player(s) leaving players' bench or penalty bench at the same time during a fight or for the purpose of starting a fight	9.5	Two (2) additional games Plus \$500.00 team fine		
	*GM36 Coach's penalty will be noted on the front and back of the game sheet of the Official's copy only. Penalty to Coach is automatic as a result of a player receiving a GM34 or GM35. Coach is not to be ejected from the current game as a result of this penalty being assessed.				
GM70	Team official making public derogatory remarks with respect to the Federation, any Director, Team Official or game official of the OHF or its Divisions		\$1000.00 fine minimum *(Plus the appropriate suspension)		
GM70	Refusing to Start Play (Major + Game)	10.14(a)	Indefinite (Plus the appropriate team fine)		
PLAYERS & TEAM OFFICIALS					
Minor Penalty					
GM38 GM39	Instigator (GM38) / Aggressor (GM39)	6.7(b)	One (1) additional game		
	First Offence		Two (2) additional games		
	Second Offence (AS121)		Four (4) additional games		
	Third Offence (AS122)		Indefinite		
Fourth Offence					
Game Misconducts					
GM20	Coach, Manager, Bench Personnel Disputing Call with an Official	9.2(a)	1st offence = \$500.00 fine plus one (1) game 2nd offence = \$750.00 fine plus two (2) games 3rd offence = \$1000.00 fine plus a review of coaching status		
	Players Disputing Call with an Official		1st offence = \$150.00 fine plus two (2) games 2nd offence = \$300.00 fine plus four (4) games 3rd Offence = \$450.00 fine plus six (6) games (interview required)		
GM21	Coach, Manager, Bench Personnel Abusive and/or Profane Language	9.2(b)	1st offence = \$500.00 fine plus one (1) game 2nd offence = \$750.00 fine plus two (2) games 3rd offence = \$1000.00 fine plus a review of coaching status		
	Players Abusive and/or Profane Language		1st offence = \$150.00 fine plus two (2) games 2nd offence = \$300.00 fine plus four (4) games 3rd Offence = \$450.00 fine plus six (6) games (interview required)		
GM31	Player(s) identified as being involved in the 2nd, 3rd, or subsequent fight during the same stoppage of play	6.7(h)	Two (2) additional games		
GM32	Player(s) 3rd, 4th, 5th, etc. man into a fight	6.7(h)	Two (2) additional games		
GM35	First player leaving player's bench or penalty bench during fight or for the purpose of starting a fight (SEE NOTE ABOVE TO COACH)	9.5(c)	Two (2) additional games		
GM41.03	Checking from behind (Major)	6.4(a)	Two (2) additional games		
GM41.12*	Charging the Goaltender (major + game)	6.3	One (1) additional game		
GM41.13	Head Contact (major + game)	6.5(d)	Two (2) additional games		
GM42	Hair pulling, Grab Face Mask / Helmet / Chin Strap	6.1(d)	One (1) additional game		
GM62	Leaving the Bench without Clearance from the Referee (assessed to Coach if altercation results in penalties at end of game)	9.5(i)	Two (2) additional games		
GM99	Puck shot into the protective netting surrounding ice surface after whistle (Player ejected from game)		One (1) additional game		
Gross Misconducts					
GRM21	Derogatory Comments	9.2(f)	Seven (7) additional games (may have to appear before a disciplinary committee)		
GRM23	Travesty of the Game	4.7	Two (2) additional games		
GRM24	Obscene Gesture	4.7	Two (2) additional games		
GRM31	Removing Helmet and/or chinstrap	3.6(c)	One (1) additional game		
GRM98	Trash Talking		Two (2) additional Games		
GRM99	Shooting puck over the boards after whistle into spectator areas without making contact to spectator or player		Two (2) additional games		
Match Penalties					
MP20	Threatening an Official	9.6(a)	Seven (7) additional games (may have to appear before a disciplinary committee)		
MP21	Physical abuse of an Official – Intentional Contact	9.6(b)	Seven (7) additional games (must appear before a disciplinary committee)		
MP22	Physical abuse of an Official – Deliberate Striking	9.6(c)	Seven (7) additional games (must appear before a disciplinary committee)		
MP40	Attempt to Injure	6.1	Four (4) additional games		
MP40.01	Head Butting	6.1(b)	Four (4) additional games		
MP40.02	Kicking	6.1(c)	Four (4) additional games		
MP40.03	Grabbing Face Mask / Helmet / Chin Strap	6.1(d)	Four (4) additional games		
MP40.04	Hair Pulling	6.1(d)	Four (4) additional games		
MP40.05	Sparring	8.5	Four (4) additional games		
MP40.06	Butt-ending	8.1	Four (4) additional games		
MP40.12	Spitting	9.7	Four (4) additional games		
MP41.00	Deliberate Injury	6.1	Four (4) additional games		
MP45	Fighting – Ring or Tape on Hand(s)	6.7(e)	Four (4) additional games		
MP 48	Tripping (Slewfoot)	7.4 (b)	Indefinite		
MP50.1	Checking from Behind	6.4(b)	Four (4) additional games		
MP50.3	Head Contact	6.5(d)	Four (4) additional games		
MP50.4	Head Contact Attempt to Injure	6.5(e)	Four (4) additional games		
MP99	Shooting puck over boards after whistle into spectator areas, making contact with spectator / player (player ejected from game)		Seven (7) additional Games		



**2017-18 JUNIOR A SUPPLEMENT ADDITIONAL MINIMUM SUSPENSION LIST
REVISED – JULY 2017**



The following are minimum suspensions that shall be imposed for infractions, which occur in all OHF exhibition, league, and playoff games during the current playing season for Junior A (OJHL / NOJHL) hockey. Note: (1) these suspensions are over and above any imposed by Hockey Canada rules. (2) the OJHL and NOJHL will abide to the Hockey Canada Junior A Supplement.

Code	Infraction	HC Rule	Minimum Suspension
PLAYERS & COACHES			
M52	Checking to the Head (Minor and 10 Minute Misconduct)	6.5(c)	A player shall receive a 2 game suspension upon receiving his 3rd minor penalty for Head Contact in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season.
GM30	Fights in Pre-Game or Period End	6.7(a)	If a fight occurs during the pre-game warm-up or prior to the start of the game, the following shall apply: • Each team shall be fined \$1,500.00 plus any other additional fines or suspensions which may be applied. • Any player involved in a fight at the conclusion of a period, resulting in suspension, shall receive a minimum (2) two game suspension plus any other penalties which may be applied. • If an instigator is identified in the above situations, the following minimum penalties shall be applied: • Instigating player – 5 games • Coach – 3 games • \$1,500.00 Team fine
			GM30
GM30	Goaltender Fighting	6.7(a)	• Upon receipt of 5th fighting major – 1 game (AS 168) • Upon receipt of 6th fighting major – 3 games and \$750.00 team fine (AS 169) • Upon receipt of 7th fighting major – 4 games and \$1,000.00 team fine (AS 170) • Upon receipt of 8th fighting major – 8 games and \$1,250.00 team fine (AS 171) • Any subsequent fighting major shall result in a complete review to determine an appropriate suspension and team fine. (AS 172)
			GM30
GM31	Three or more Fights on the Same Stoppage	6.7(h)	Any player that leaves the bench, bench area, dressing room, or penalty box to become engaged in a secondary fight or become a third man in a fight shall result in the following minimum penalties: • Player – 6 games • Coach – 2 games • \$1,500.00 team fine
			GM32
GM36	Staged Fights and Leaving Bench	6.7(a)	A player accumulating one or more instigator/aggressor penalties in the same season shall be subject to the following suspensions: • Upon receipt of 1st Instigator/Aggressor penalty – 1 game • Upon receipt of 2nd Instigator/Aggressor penalty – 2 games and \$500.00 team fine (AS 163) • Upon receipt of 3rd Instigator/Aggressor penalty – 4 games and \$750.00 team fine (AS 164) • Upon receipt of 4th Instigator/Aggressor penalty – indefinite and \$1000.00 team fine (AS 165) • Upon receipt of 5th Instigator/Aggressor penalty – indefinite and \$1,250.00 team fine (AS 166) • Any additional instigator penalties shall result in an indefinite suspension and full review of the player and the team to determine an appropriate suspension and team fine. (AS 167)
			GM38 GM39
GM55	Checking from Behind (Minor)	6.4(a)	• If any player leaves any equipment on the bench in preparation for a fight, he shall be issued a game misconduct in addition to any other penalties that may apply and suspended for a minimum of 1 game. The Head Coach of the team shall be issued a game misconduct and suspended for 1 game. Should a second situation occur with the same player and team, the suspension shall be 2 games to the player and the Head Coach in addition to a full review.
GM88 MP87	Goaltender Interference (Minor, Major, Match)	7.3(b)	• A player shall receive a 2 game suspension upon receiving his 3rd minor penalty for clipping or a low hit in the same season. An additional 2 game suspension shall result for each subsequent minor in the same season. • Major Penalty – automatic 2 games • Match Penalty – automatic 3 games
GRM31	Removing Other Equipment	3.6(c)	• Upon receipt of 3rd non-fighting Major Penalty – 3 games • Each Major Penalty thereafter – 3 games
AS152 AS153 GM86 MP86	Clipping (Minor, Major, Match)		A player accumulating six or more non-fighting game misconducts shall be subject to the following suspensions: • Upon receipt of 6th Game Misconduct – 1 game and \$500.00 team fine • Upon receipt of 7th Game Misconduct – 2 games and \$750.00 team fine • Upon receipt of 8th Game Misconduct – 3 games and \$1000.00 team fine • Upon receipt of 9th Game Misconduct – 4 games and \$1,250.00 team fine • Any additional Game Misconduct penalties shall result in an indefinite suspension and full review by the League of the player and the team to determine an appropriate suspension and team fine.
AS156 AS157	Major Penalties		For all the categories listed below players who are on the accumulated suspension border in more than one category may be reviewed. • Checking from Behind (Minor, Major or Match) • Blows to the Head (Minor, Major or Match) • Non-Fighting Majors • Instigators Upon receipt of 5th infraction from any of the above categories (and any subsequent infraction thereafter) a player will receive an automatic 1 game suspension, which suspension is in addition to any suspension that may apply under the specific regulation relating to such category. Such player will also be required to participate in a hearing among the player, his coach and a League official to discuss, among other things, the objectives of the Junior A Supplement, specific regulations contained in the Junior A Supplement, the player's impugned behavior, the responsibility of the player to adjust his behavior and actions and the consequences if such player fails to correct his behavior and actions. Should a second hearing be required, the player will receive a minimum 1 game suspension plus additional discretionary discipline based on the nature of the subsequent infraction.